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# In-Ice Radio Detection of Neutrinos & Cosmic Rays

Sjoerd ( rd) Bouma April 9, 2024 FCAP

## Who am I?



- Sjoerd  $\approx$  👞 rd
- PhD student on the Radio Neutrino
   Observatory in Greenland (RNO-G)
- Mostly work on reconstruction and the open-source simulation/analysis framework NuRadioMC



## **Radio Neutrino Detection**



- In-ice shower initiated by UHE neutrino develops a negative charge excess at the shower front, giving rise to Askaryan radiation.
- At radio wavelengths (O(100 1000) MHz), **coherent** emission close to **Cherenkov angle** ( $\sim 56^{\circ}$ )
- At energies > 10 PeV, strong enough to detect at  $\mathcal{O}(1)$  km distances in-ice radio detector for neutrinos!
- e.g. RNO-G in Greenland; ARIANNA, ARA, IceCube-Gen2 (?) in Antarctica



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## Neutrino reconstruction



- The **first** step in reconstructing the neutrino is finding the source of the emission: the **neutrino interaction vertex**
- Use template correlation
- Challenges:
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- The **first** step in reconstructing the neutrino is finding the source of the emission: the **neutrino interaction vertex**
- Currently one of the dominant limitations for neutrino reconstruction (2302.00054)
- Use template correlation
- Challenges:
  - Ice refractive index changes  $\Rightarrow$  radio waves 'bend downwards'.
  - This leads to a 'shadow zone'.
  - Signal not visible in all antennas!





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- Finally, use a lookup table to convert a vertex position  $\vec{x}$  to expected time delays  $\Delta t$ 







- Fit  $\vec{x}$  by maximizing total correlation over all antenna pairs i, j
- To avoid local minima, use an iteratively refined brute force search.





- This works well at high enough SNR, and if the signal is visible in all antennas
- At low SNR, this algorithm will **bias** towards vertex position visible in all antennas (because *some*  $|\rho|$  is more than *no*  $|\rho|$ )
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- Question: can we do something better?
- E.g. minimum correlation threshold for inclusion in fit, machine learning magic (see work with Luan)?

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## **Cosmic Rays**



- RNO-G also detects cosmic rays.
- Mostly interesting for **veto** and **calibration**
- Previous reconstruction algorithm required stringent cuts on signal-to-noise ratio  $(SNR) \rightarrow optimistic estimate of$ performance.



### **Cosmic Rays**

 - 'Standard' approach in radio: unfolding detected voltage V to estimate signal electric field E

$$V_r(f) = H_{rs}(f, \theta, \phi) E_s(f), \qquad (1)$$

- But 'actual' voltage is signal + noise: if H small,  $N \gg HE$  and we end up overestimating the signal.
- $\rightarrow$  Use a forward-folding approach instead (1903.07023): fit V instead of E





# Easting [m]

**Cosmic Rays** 

- Previous algorithm (1903.07023) used two-step algorithm:
  - 1. Fit **direction** by correlation;
  - 2. Fit emission by forward-folding.
- But (1.) does not work (well) for RNO-G triangular layout - usually one of the three antennas does not see much signal
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- But (1.) does not work (well) for RNO-G triangular layout - usually one of the three antennas does not see much signal
- $\rightarrow\,$  Combine both into single fit.
  - Fraction of well-reconstructed events increases!







## Conclusions



- RNO-G is an in-ice radio detector aimed at detecting UHE neutrinos (> 10 PeV)
- Already taking data!
- Reconstruction algorithms for both neutrinos and cosmic rays exist and are implemented in NuRadioMC
- ... but there is always room for improvement - clever suggestions welcome!



Deployment of first RNO-G station in 2021. Image credit C. Welling / Shovelling credit I. Plaisier

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## Backup

## Recap: radio neutrinos



- In-ice shower initiated by UHE neutrino develops a negative charge excess at the shower front, giving rise to Askaryan radiation.
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- Three steps:

- 1. **Signal direction** direction of **emission** at the shower vertex
- 2. Viewing angle angle between the neutrino and the emitted signal
- 3. Polarization points towards the shower axis







– Three steps:

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Three steps:

- 1. Signal direction: from 'triangulation'
- 2. **Viewing angle**: from shape of spectrum the emission **loses coherence** further from the Cherenkov angle, with the higher frequencies losing coherence first.
- 3. **Polarization**: from different antennas ('Vpol' and 'Hpol')



air





This is what it looks like...

 - ...for a single neutrino: a small 'ellipse' on-sky.





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 - ...for a single neutrino: a small 'ellipse' on-sky.



...for a **source** with multiple neutrinos detected ('point spread function').



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## Performance

Test case:

- IceCube-like flux + GZK
- RNO-G-like detector:
  - Three strings on a triangular grid
  - Trigger (phased array of 4 Vpols) and Hpol antennas at  ${\sim}100$  m to maximize sensitivity
  - 3 additional upper Vpols for increased baselines
- Include both hadronic and electromagnetic showers
  - Electromagnetic showers at ultra-high energies more irregular (LPM effect) - harder to fit, & algorithm designed for hadronic showers.





### Results









### 1. Signal direction (vertex reconstruction) limits successful reconstructions

 Mostly (but not exclusively) at low SNR, failure to reconstruct the shower maximum results in 'bad' overall reconstruction.







#### 2. Polarization resolution is the dominant uncertainty

 Larger phase space & relatively less sensitive Hpol antennas lead polarization to dominate the angular uncertainty.



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### Results

- 3. Uncertainty contours are strongly asymmetric
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## 3. Uncertainty contours are strongly asymmetric

- Dominant polarization uncertainty results in elongated ellipses.
- This means the 1D 'space angle' strongly overestimates the actual uncertainty!
- E.g. median resolution for HAD, analysis cut: 4.9° (space angle) vs. 17  $\rm deg^2\approx 2.4^\circ$  1D-equivalent.





## Conclusions

- 1. We **can reconstruct neutrinos** with a deep in-ice radio detector! (Now we just need to find some...)
- 2. Resolution limited by vertex and polarization reconstruction
- 3. Uncertainty contours are asymmetric **can not just quote a space angle**!
  - Single event ellipse
  - Point spread function bow tie
- 4. Improvements expected!
  - Improve vertex reconstruction by better pulse finding at low SNR?
  - Dedicated algorithm for electromagnetic showers?
  - Machine learning?

- ...



direction



## **Example reconstruction**





## Systematic uncertainties







## Zenith and energy dependence







- Shape of the PSF depends on local zenith
- Orientation of the polarization direction geometrically constrained  $\rightarrow$  bow-tie shape
- Area larger than single event contour, but smaller than for a symmetric  $\mathsf{PSF}$







## Discovery potential

- Can study the source discovery potential for a source at a declination of  $20^\circ$
- Shown normalized to 'all events' lower is better
- At  $\leq$  expected background flux, number of events detected is much more important than resolution.





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## The algorithm



- Unfolding: invert the detector response & propagation effects, and fit the electric field
- Advantage: (Askaryan) model-independent
- But: inflates noise where detector response is weaker, hard to combine information from multiple antennas





- Forward-folding: for each direction hypothesis, take the electric field and forward-fold it with expected effects from propagation & detector response.
- Fit to measured voltage traces.

ECAP

- Improved accuracy compared to standard unfolding, especially at low SNR  $^1$ 



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- Time differences obtained by template correlation





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- Maximize total correlation over all channels in iterative grid search
- → Ice model + ray type + vertex position determine signal direction





## Step 2: Find pulses

- Use emission vertex as input for the direction reconstruction.
- Exact pulse arrival times not known due to uncertainties in vertex, ice model, group delays...
- At low SNR, end up fitting random noise fluctuations.
- $\rightarrow\,$  identify approximate pulse windows, and include only those with amplitude  $> 3.5\sigma_{noise}$







For each viewing angle, polarization and shower energy hypothesis:

- Forward-fold expected electric field with propagation & detector effects
- Determine exact pulse arrival time within each pulse window using correlation
- Compute

$$\chi^{2} = \sum_{n=1}^{n_{\text{pulses}}} \sum_{i=1}^{n_{\text{samples}}} \frac{(x_{i} - f_{i}(\theta_{\text{view}}, \phi_{\text{pol}}, E_{\text{sh}}))^{2}}{\sigma_{\text{noise}}^{2}}$$

ightarrow Obtain neutrino properties that minimize  $\chi^2$ 

